

accuratestudio.com

Unity PAR46 Halogen Spotlight

Version 2.1

Credits

- Unity spotlight modeled and textured by Cj24.

Terms of Use

- You may use and modify this modification and redistribute your work under the condition that complete and correct credits are given, listing all authors and their contributions. Unlocked versions of this modification may only be redistributed if complete and correct credits, these terms of use, and a link to the original download are included.
- Using this modification commercially is only allowed if credits as described above and a link to the original download are displayed before purchasing and are included with the download.
- You may not convert or port this modification to other games or platforms without permission.

Versions Included

- Generic version with separate axes for an easy setup
- 1998-2011 CVPI version
- 2018 Charger version

Notes

- Disable the base to pivot and rotate axes options to rotate the parts of the generic version based on their pre-set axes.
- CVPI version is optimized for HANAKO's Ford Crown Victoria Police Interceptor.
- Charger version is optimized for Peralta's 2018 Charger.
- LOD polygon count:
 - L0: 2110
 - L1: 803
 - L2: 322
 - L3: 196

Changelog

- 2.1
- Added CVPI version.
 - Fixed normals of screws of headpost.